

Elk Grove United Invitational Rugby Tournament

January 14th & 15th, 2007

Bartholomew Sports Park - Elk Grove, California

1. The tournament will be played under the laws of the game of Rugby Football as framed by the International Rugby Board as accepted by the United States Rugby Football Union.
2. Match durations are 20 minute halves with 5 minute half times. Two games are guaranteed for Saturday and one game on Sunday. Teams in finals of each bracket will play a second game on Sunday.
3. Divisions will be Boys Varsity Premier, Boys Varsity Gold, Boys JV and Girls Varsity. Divisions will be divided into pools comprising of 3-4 teams. At the end of the first day, the teams will be ranked and entered the Cup Championship, Bowl Championship, Plate Championship, and Shield Championship depending on the number of pools.
4. Clubs failing to field a team within 5 minutes of the scheduled kick-off time are subject to a forfeit loss by a score of 15-0.
5. All teams are required to submit their final roster to the Tournament Officials on Friday, January 13th. Once the final roster is submitted, it cannot be changed. New players cannot be added for the second day of play. **TEAMS MAY NOT UTILIZE LOCAL PLAYERS WHO ARE NOT LISTED ON THEIR ROSTERS.** However, in exceptional circumstances, the Tournament organizing committee will grant approval to visiting teams to utilize local players if a dire emergency exists due to injury, flight delay, family emergency, etc. where the team cannot compete further without adequate players. This approval is granted under the spirit of the game, and is carefully considered before approval is granted.
6. Eligibility: A player must be registered with USA Rugby and their high school club if the team is from the USA. Any US team playing non CIPP players will also forfeit their match.
7. Match Check In – Teams will be required to check in at the officials table located at each field 30 minutes before their game. Tournament officials will check players against the team rosters and record players jersey numbers.
8. A team may replace up to 8 players per match subject to the consent of the referee. Once a player has been replaced, he/she shall not be able to play in that match again. IRB blood injury rules apply.
9. All players from the United States are required to be CIPP registered with USA Rugby and listed on their club roster. All players are required to carry medical insurance.
10. Only 3 personnel from each team will be given ID cards. All reserve players need to remain behind the rope.
11. On the first day of the tournament, points shall be awarded as follows:

Win – 3 points Tie- 2 points Loss – 1 point
Forfeit – 0 points and 3 points to the opposing team and a bonus score of 15-0.
A team fielding less than 12 players forfeits the match.

If at the end of the pool games two or more teams are equal on ranking points, the order shall be decided as follows:

Head-to-Head matchup - If the two teams did not meet or it is a 3-way tie:
The team with the highest point differential between for and against - if still tied:
The team scoring the most points - if still tied:
The team scoring the most tries, - if still tied:
The team scoring the most converted tries - if still tied:

The toss of a coin.

12. On the second day of play, if any match ends in a tie, both teams will play a 10 minute sudden death period. The team that scores first is declared the winner, and the match ends at that time. If at the end of 10 minutes, the match is still tied, each team shall attempt to kick 5 conversions, using 5 different players, alternating between kicks. The kicks shall be taken at a designated point close to the 22 meter line, as determined by the referee. If the score is still tied, the winner shall be decided by a toss of the coin.
13. Sin-Bin. A sin-bin will be used throughout the tournament. A player may be sent for a minimum of 5 minutes to the sin-bin. Any player sent to the sin bin twice in the same day will not be allowed further participation in the tournament.
14. Red card. If a player is sent off during a match, he cannot be replaced and the team will play with reduced numbers for the rest of the match. The player will be suspended for the rest of the tournament.
15. The Referee's ruling is final. Any appeals regarding rules or laws that were violated should be submitted to the Officials tent.
16. In the event of delay due to injury, weather, team unavailability or no show etc. the Tournament Committee has sole discretion on changes to match times and cancel or reschedule matches if, and when, necessary.
17. To avoid "stacking" of teams, no player shall be listed on two rosters or play for two teams without the written approval of the Tournament committee.

GENERAL RULES

All team players must secure their valuables brought to the tournament. The tournament organizers are not responsible for loss or damage to any property.

All coaches and/or administrators are responsible for the behavior of their players and supporters on and off the field and at any tournament organized event.

Basic First Aid will be provided to injured players. When required, an ambulance will be summoned. It is the responsibility of a designated team official to accompany the injured player to hospital. At the request of the team, ice will be provided for injuries.

All tournament attendees are required to use the crosswalk when crossing the street. Coaches are required to inform their players that it is mandatory to use the crosswalk and obey the traffic signals when crossing the streets.

Alcohol, smoking, or drugs are not permitted on the school grounds. Dogs are not permitted per Fullerton City Code.

Abusive and/or unruly behavior will not be tolerated. Any incident on the field will be handled by the assigned referee and/or the Chief Referee Coordinator. Incidents off the field will be handled by the Tournament Committee. The tournament organizers have the right to ask anybody who is creating a disturbance at the tournament to leave the grounds immediately.